

Ancients: The Fury Within v1.02 Books and Scrolls

from <http://www.berlitzclan.de/tfw-info.htm>

Book of Mastery		Level
Sword Mastery		1
Axe Mastery		1
Mace Mastery		1
Polearm Mastery		8
Throwing Mastery		8
Spear Mastery		8
Cold Mastery		40
Lightning Mastery		40
Fire Mastery		40
Warmth		1
Auric Book		Level
Might	Increase damage	1
Prayer	Regenerates health	1
Resist Fire	Increase resistance to Fire	1
Holy Fire	Periodically damage monsters with Fire damage	8
Thorns	Enemy takes dealed melee damage	8
Defiance	Increases defence	8
Resist Cold	Increase resistance to Cold	8
Blessed Aim	Increase attack rating	16
Cleansing	Reduce poison and curses duration	16
Resist Lightning	Increase resistance to Lightning	16
Concentration	Increase damage and chance for uninterruptable	24
Holy Freeze	Periodically damage monsters with Cold damage	24
Vigor	Increase speed, stamina and stamina recovery	24
Holy Shock	Periodically damage monsters with Lightning damage	32
Sanctuary	Magic damamge and knockback against undead foes	32
Meditation	Regenerates mana	32
Fanaticism	Increase attack speed, attack rating and damage	40
Conviction	Reduce target defence and resistance	40
Redemption	Regenerates life and mana from corpses	40
Salvation	Resist all (elemental)	40
Summoning books		Level
Ravens		1
Poison Creeper		1
Minion Mastery		1
Ghost		1
Oak Sage		8
Spirit Wolf		8
Clay Golem		8
Carrion Vine		16
Golem Mastery		16
Mummified Traitor		16
Heart of Wolverine		24
Dire Wolf		24
Blood Golem		24
Solar Creeper		32
Summon Resist		32
Iron Golem		32
Spirit of Barbs		40
Summon Grizzly		40
Fire Golem		40
Revive		40

Cube: Book + Scarab = Random Book of the same type (and recharge)

Cube: Random Book (+1 level) up to level 20

Recharge books: repair them with the "single repair" button, NOT repair all